



GIET UNIVERSITY, GUNUPUR – 765022

B. C. A (Fifth Semester) Examinations, November - 2023

BCA20501 - Artificial Intelligence

Time: 3 hrs Maximum: 70 Marks

Answer all questions

The figures in the right hand margin indicate marks.

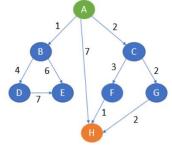
The figures in the right hand margin indicate marks.						
PART – A: (Multiple Choice Questions)			$(1 \times 10 = 10)$	$(1 \times 10 = 10 \text{ Marks})$		
Q. 1 Answer ALL questions		CO#	PO#			
	Which of the following is an Actuator?		CO1	PO1		
a.						
	(i) Motor	(ii) Infrared Range Finder				
	(iii) Mic	(iv) Camera				
b.	The minimum number of participants requ	ired in Turing test	CO1	PO1		
	(i) 2	(ii) 3				
	(iii) 4	(iv) 1				
c.	Minimax is also known as-		CO2	PO1		
	(i) Infinite Point	(ii) Alfa-Beta				
	(iii) Small Game	(iv) Saddle Point				
d.	Which game has various unpredictable eve	ents and has a factor of chance or luck?	CO2	PO1		
	(i) Imperfect information	(ii) Deterministic				
	(iii) Perfect information	(iv) Non-Deterministic				
e.	Decision tree is mostly used for?	` '	CO3	PO1		
	(i) Regression	(ii) Classification				
	(iii) Substitution	(iv) Transposition				
f.	"Every man respects his parents", is this fo	•	CO3	PO1		
	(i) Respects	(ii) Man				
	(iii) Parents	(iv) Every				
g.	Which of the following ES was developed	· · · · · · · · · · · · · · · · · · ·	nncer- CO4	PO1		
6	(i) MYCIN	(ii) CaDeT				
	(iii) DENDRAL	(iv) PXDES				
h.	Which type of knowledge is based on practice.	` '	CO4	PO1		
	(i) Factual	(ii) Heuristic				
	(iii) Procedural	(iv) Structural				
i.	Which of the following is not an Informed	• •	CO1	PO1		
	(i) Iterative Deepening DFS	(ii) Depth Limited Search				
	(iii) Greedy BFS	(iv) Uniform Cost Search				
j.	Conflicting goals give rise to which type of		CO2	PO1		
J.	(i) Informed	(ii) Adversarial				
	(iii) Uninformed	(iv) Heuristic				
	(iii) Cililionica	(IV) Heuristic				
	PART – B: (Short Answer Questions)		$(2 \times 10 = 20 \text{ M})$	arks)		
Q.2	2. Answer ALL questions		CO#	PO#		
a.	What are the goals of AI?		CO1	PO1		
b.			CO1	PO1		
C.	Differentiate between Atomic and Co	mpound Propositions.	CO2	PO1		

d.	How is Adversarial search strategy different from other general search strategies?		PO1
e.	Represent the following statements in Predicate logic form using the appropriate	CO3	PO1
	quantifier.		
	 "Not all students like both Mathematics and Science" 		
	"Some boys are intelligent"		
f.	From the following statement, identify the predicate, variable and quantifier - "All men	CO3	PO1
	drink coffee".		
g.	What is DENDRAL?	CO4	PO1
h.	What do you mean by Heuristic Knowledge?	CO4	PO1
i.	What is Turing Test?	CO1	PO1
j.	Define Structural Knowledge.	CO2	PO1

PART – C: (Long Answer Questions)

 $(10 \times 4 = 40 \text{ Marks})$

Ansv	ver ALL questions	Marks	CO#	PO#
3. <i>a</i> .	Write a short note on	5	CO1	PO1
	Travelling Salesman Problem			
	Genetic Algorithm			
b.	Write a short note on Hill Climbing in AI with a neat diagram. Describe the problems with the	5	CO1	PO2
	hill climbing.			
	(\mathbf{OR})			
С.	What are Informed Search Algorithms? Find the path of traversal if A is the start state and H	10	CO1	PO2
	is the goal state using A* search. Explain the steps as well.			



NODES	HEURISTICS
A	5
В	3
С	4
D	2
E	6
F	3
G	1
Н	0

4. <i>a</i> .	Write a short note on-	5	CO1	PO1
	(i) Production Rules			
	(ii) Alpha-Beta Pruning			
b.	What is Knowledge Representation? Explain the different types of types of Knowledge.	5	CO2	PO2
	(OR)			
С.	Explain the types of Games in AI. What are the elements of the Game Playing Search?	5	CO2	PO2
d.	What is a Propositional Logic? Explain and draw the Truth table for each Logical Connectives.	5	CO2	PO2
5.a.	Write a short note on-	5	CO3	PO1
	(i) Goals of Computational Learning Theory			
	(ii) Ensemble Learning			
b.	What are Decision Trees? Explain the decision-making process in Decision Trees with a neat	5	CO3	PO2
	diagram.			
	(OR)			
<i>c</i> .	Given below are some statements, represent them using Instance and ISA relationships.	10	CO3	PO2
	Explain the initial steps or representation.			

- 1. Marcus was a man
- 2. Marcus was a Pompeian
- 3. All Pompeians were Romans

- 4. Caesar was a ruler
- 5. All Pompeians were either loyal to Caesar or hated him
- 6.a (i) Let's suppose we are taking an entity, Michael. Michael is a doctor as a profession, and his age is 25, he lives in city Chicago, and the country is USA, his salary is \$10000. Represent the following information using Frame Representation.
 - (ii) Represent the following statements in the form of nodes and arcs using Semantic Network
 - o Jerry is a cat.
 - o Jerry is a mammal
 - Jerry is owned by Priya.
 - Jerry is brown colored.
 - All Mammals are animal.

(OR)

b. Describe Expert System Shells with a neat diagram. What are the applications of ES?
c. How Domain Knowledge is represented and used in ES?
5 CO4 PO2
PO2
PO2

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