QP Co	ode: RO20MTECH249 Reg. No		AR 19
GIET UNIVERSITY, GUNUPUR – 765022 M. Tech (Second Semester Examinations) – October' 2021 MPEMD 2043 – OPTIMIZATION TECHNIQUES IN DESIGN (Machine Design)			
Time: 2 hrs   Maximum: 50 Marks			
(The figures in the right hand margin indicate marks) PART – A			
Q.1. A	Answer ALL questions		(2 x 10 = 20)
a.	What are slack and surplus variables?		
b.	What are the components of LPP?		
с.	What is the difference between feasible solution and basic feasible solution?		
d.	Explain why Fibonacci search method is called sequential search method		
e.	What is the basic concept of Golden search method?		
f.	Give the general form of NLPP.		
g.	What is no passing rule in a sequencing algorithm?		
h.	Write Beale's algorithm for QPP?		
i. :	Explain the four elements that characterize a sequencing problem.		
j.	Where genetic algorithm is used?		
PART – B Answer ANY FIVE questions		(6 x 5 =	<b>= 30 Marks</b> ) Marks
۷.	Use simplex method to solve the following LP problem		(6)
	Maximize $Z = x_1 + x_2 + 3x_3$		
	Subject to $3x_1 + 2x_2 + x_3 \le 3$		
	$2x_1 + x_2 + 2x_3 \le 2$		
	and $x_1, x_2 \ge 0$		
3.	Solve the following integer programming problem using branch-bound method	1:	(6)
	$Minimize Z = 3x_1 + 4x_2$		
	Subject to $7x_1 + 16x_2 \le 52$		
	$3x_1 - 2x_2 \leq 18$		
	$x_1, x_2 \ge 0$ and $x_1, x_2$ are integers		
4.	Using Revised Simplex method to solve the following LPP		(6)
	Maximize $Z = 6x_1 - 2x_2 - 3x_3$		
	Subject to $2x_1 - x_2 + 2x_3 \le 2$		
	$x_1 - 3 \ x_3 \le 4$		
	and $x_1, x_2, x_3 \ge 0$		
5.	Use Lagrange's method to Minimize $Z = 4x_1^2 + 2x_2^2 + x_3^2 - 4x_1x_2$		(6)
	Subject to $x_1 + x_2 + x_3 = 15$ ,		
	$2 x_1 - x_2 + 2 x_3 = 20$		
	and $x_1, x_2, x_3 \ge 0$		

6. Solve the following NLPP by using Kuhn-Tucker conditions (6) Maximize Z = 7x<sub>1</sub><sup>2</sup> + 6x<sub>1</sub> + 5x<sub>2</sub><sup>2</sup> Subject to x<sub>1</sub> + 2x<sub>2</sub> ≤ 10, x<sub>1</sub> - 3x<sub>2</sub> ≤ 9 and x<sub>1</sub>, x<sub>2</sub> ≥ 0.
7. Solve the QPP by Wolfe's method (6) Maximize Z = 4x<sub>1</sub> + 6x<sub>2</sub> - 2x<sub>1</sub><sup>2</sup> - 2x<sub>1</sub>x<sub>2</sub> - 2x<sub>2</sub><sup>2</sup> Subject to x<sub>1</sub> + 2x<sub>2</sub> ≤ 2 and x<sub>1</sub>, x<sub>2</sub> ≥ 0
8. What do you mean sequencing model? Explain the same with suitable example. (6)

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