Registration No.:			77.00
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Total number of printed pages - 2

B. Tech

PECS 5403

Seventh Semester (Special) Examination – 2013 REAL TIME SYSTEMS

BRANCH: CSE, IT

QUESTION CODE: D 411

Full Marks - 70

Time: 3 Hours

Answer Question No. 1 which is compulsory and any five from the rest.

The figures in the right-hand margin indicate marks.

Answer the following questions:

2×10

- (a) What is safety-Criticality?
- (b) What is software fault-tolerance?
- (c) What is a "fail-safe" state?
- (d) Give an example of an extremely safe but unreliable system.
- (e) Describe an open system.
- (f) With a suitable example explain the difference between the traditional notion of time and real-time system.
- (g) How does an open system compare with a class of the second system compared system comp
- (h) What are the drawbacks in using Unix kernel for developing real time applications?
- List the different types of timing constraints that can occur in a real-time system.
- (j) What is the difference between synchronous and asynchronous I/O?
- (a) Explain the important differences between hard, firm and soft real time systems.
 - (b) Discuss about a basic model of a real time system.

5

3.	(a)	Write about Periodic Task with its characteristics.	5
	(b)	Write Table-Driven Scheduling with example.	5
4.	(a)	Write about Priority Ceiling Protocol (PCP).	5
	(b)	It is difficult to achieve software fault tolerance as compared to hardwa	re
		fault tolerance. Why?	5
5.	(a)	Discuss Utilization Balancing Algorithm.	5
	(b)	Discuss about Centralized clock synchronization.	5
6.	(a)	List the important features that are required to be supported by a RTOS.	5
	(b)	What are the shortcomings of Windows NT for developing a hard real-time	1e
		application?	5
7.	(a)	Discuss which category of concurrence protocol is best suited under wh	at
		circumstances?	5
	(b)	Traditional 2PL protocol is not suitable for use in real-time database	S.
		Why?	5
8.	Writ	e short notes on any two :	:2
	(a)	Earliest Deadline First (EDF) scheduling	
	(b)	Handling task dependencies	
	(c)	Buddy Algorithm	
	(d)	POSIX-RT.	