

**2019**

*Time : 3 hours*

*Full Marks : 80*

Answer from **both** the Sections as per direction

*The figures in the right-hand margin indicate marks*

*Candidates are required to answer in their own words  
as far as practicable*

**( OPTIMIZATION TECHNIQUES - II )**

**SECTION – A**

1. Answer any *four* of the following : 4 × 4
- (a) What is quadratic programming ?
  - (b) What is the difference between linear programming and non-linear programming ?
  - (c) What is a nomial and what is a signomial ?
  - (d) What is geometric programming ?
  - (e) What do you mean by cutting plane method ?

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(f) What do you mean by complementarity problem?

Or

2. Answer all the questions :  $2 \times 8$

- (a) Define basic variable.
- (b) What is feasible solution to a LPP?
- (c) What is objective function?
- (d) What is degenerate solution?
- (e) When a matrix is positive semidefinite?
- (f) What is artificial variable?
- (g) When a matrix is symmetric?
- (h) What is gradient of a function?

SECTION – B

Answer all questions :  $16 \times 4$

3. (a) Minimize  $x_1^2 - 2x_1x_2 + 2x_2^2 - 2x_1 - 5x_2$   
subject to  $2x_1 + 3x_2 \leq 20$ ,  
 $3x_1 - 5x_2 \leq 4$   
 $x_1 \geq 0, x_2 \geq 0$

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Solve the above problem by Wolfe's method.

Or

- (b) Maximize  $x_1 + x_2 - \frac{1}{2}x_1^2 + x_1x_2 - x_2^2$   
subject to  $x_1 + x_2 \leq 3$   
 $2x_1 + 3x_2 \geq 6$   
 $x_1 \geq 0, x_2 \geq 0$

Solve the above problem by Beale's method.

4. (a) Let  $G$  be an  $n \times n$  positive semidefinite matrix. Prove that, for any  $\epsilon > 0$ , the matrix  $G + \epsilon I$  is positive definite.

Or

- (b) Consider the linear complementarity problem with a slack variable  $x_0$  in  $R^m$  :

$$\begin{pmatrix} W \\ W_0 \end{pmatrix} = \begin{pmatrix} M & A \\ 0 & B \end{pmatrix} \begin{pmatrix} x \\ x_0 \end{pmatrix} + \begin{pmatrix} q \\ 0 \end{pmatrix} \geq 0,$$
$$x^T W + x_0^T W_0 = 0, \quad x \geq 0, x_0 \geq 0,$$

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where  $A$  is an  $n \times m$  matrix and  $B$  is an  $m \times m$  matrix, suppose that  $x^T B x \neq 0$  whenever  $0 \leq x \neq 0$ . Prove that  $x$  solves the problem

$$Mx + q \geq 0, x \geq 0, x^T (Mx + q) = 0$$

if and only if  $\begin{pmatrix} x \\ x_0 \end{pmatrix}$  with  $x_0 = 0$  solves the foregoing slack linear complementarity problem.

5. (a) Solve the following problem with Frank-Wolfe method :

$$\text{Minimize } -2x_1 - 4x_2 + x_1^2 + x_2^2$$

$$\text{subject to } 2x_1 + 3x_2 \leq 6$$

$$x_1 + 4x_2 \leq 5$$

$$x_i \geq 0 \quad (i = 1, 2)$$

Or

- (b) Solve the following problem by the reduced gradient method :

$$\text{Maximize } x_1^2 - 2x_1 - x_2$$

$$\text{subject to } x_1 + 5x_2 \leq 12$$

$$x_1 + x_2 \geq 2$$

$$x_1 \geq 0, x_2 \geq 0$$

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6. (a) Minimize  $g_0(x) = 2\pi x_1^2 + 2\pi x_1 x_2 + 2\pi x_1^{-1} x_2$

$$\text{subject to } g_1(x) \equiv 16x_1^{-2} x_2^{-1} \leq 1,$$

$$x_1 > 0, x_2 > 0.$$

Or

- (b) Use the dynamic programming technique. Show that the range of a projectile fired in vacuum is  $2\dot{x}_0 \dot{y}_0 / g$ , where  $\dot{x}_0$  and  $\dot{y}_0$  are the initial velocity components and  $g$  is the acceleration due to gravity.