Registra	ation No:		
Total No	umber of Pages: 3 210 210 210 210	B.TECH PCS3I103	21
210	3 rd Semester Regular Examination 2016-17 SYSTEM PROGRAMMING BRANCH: CSE Time: 3 Hours 210 Max Marks: 100 Q.CODE: Y656		21
Answer Part-A which is compulsory and any four from Part-B. The figures in the right hand margin indicate marks.			
Q1 ₂₁₀ a)	Part – A (Answer all the questions) Answer the following questions: fill up the blank In IBM system 360 and 370 the value of PC, protection information and interrupt status is stored in	(2 x 10)	21
b)	The Mnemonics form to set aside a 100 full word area in IBM System 360/370 is		
c)	In "Compile-and-Go" loaders, when assembling of the source is finished, the control of the program transferred to		21
d)	table is used to substitute macro call arguments for the index markers in the stored macro definition		
e)	If "d" is the distance used in Shell sort, then number of passes are required to complete the sorting of the addresses. 210 210		21
f)	The body of the macro definitions is stored in table.		
g)	produce code for different machine is called		
h)	ofas output.		21
j)	A system program that combines the separately compiled modules of a program into a form suitable for execution Is called		
Q2 a)	Answer the following questions: Short answer type Will the following divide 10 by 2? Justify.	(2 x 10)	
210	Lo 3, = F'10' 210 210 210 210 210 ST 3, 1000		21

b) What is the significance of this instruction? BCT 3, *-16 Represent this number -1265 using Packed Decimal Format. d) Explain Assembler Linkage Pseudo-operation with suitable examples. In case of Direct-Linking Loader what information must be provided by the assembler with each procedure or data segment? Explain LESA with suitable example. g) What are the similarities and difference between controlled and based h) Define and differentiate between terminal and non terminal symbols with examples 210 **i)** What is the use of Linkage editor? Define and differentiate between AIF and AGO Part – B (Answer any four questions) Q3 a) For the following code (10)SIMPLE START BALR 15,0 USING *,15 LOOP L R1,TWO Α R1,TWO ST R1,FOUR CLI FOUR+3,4 **BNE** LOOP BR 14 21EQU R1 1 TWO DC F'2' FOUR DS F **END** i) Find the symbol table at the end of pass 1 Assembler. ii) Find the literal table at end of pass 1 Assembler. iii) Show the changes in the base register table during pass 2 of Assembler. iv) Show the generated machine code from pass 2 of Assembler. Sort the following addresses in non-decreasing order by using address (5) calculation sort. 43, 07, 36, 11, 2, 28, 19, 33, 17, 7. Q4 a) Consider the following code and answer questions: (10)MACRO 210 XYZ &A ST 1, &A MEND **MACRO** AR 4,&W XYZ ALL **MEND** F'3' ALL DC **END**

- i) Expanded the MACRO into assembly language programming
- ii) Design the MDT table macro processing
- iii) Design MNT table after processing.
- b) Explain the different data structures used in case of designing direct (5) linking loader.
- Q5 a) What is Backus Normal Form (BNF)? Explain the grammar rules or production rules and design the parse tree for the given expression.

 Z = (2* x + 5) * y -7.
 - **b)** List four ways in which formal systems are useful in compilers or programming languages. (5)
- Q6 a) Draw the micro-flow chart for the given instruction: ADD 5, 276 and explain details contents of registers used in micro flow chart for ADD instruction.
 - 210 **b)** What does an assembler perform 21 when it encounters LTORG (5) assembler directive?
- Q7 a) Write a machine language program to add the contents of 10 adjacent full words in memory to the number 29 under following set of assumptions:
 - i) The program is in core at absolute location 48.
 - ii) The 10 adjacent full words are starting at absolute location 900.
 - iii) The number 29 to be added is at absolute location 896.
 - iv) The number 10 is at absolute location 892
 - v) Register No. 1 contains 900
 - b) How could a non-recursive macro pre-processor allow for the invocation of macros within the macros? What would be the advantages and disadvantages of such an approach?
- Q8 a) With a neat block diagram explain the working principle of different (10) phases of a compiler.
 - **b)** What is the need of code optimization? Analyze the various code optimization techniques with suitable examples. (5)
- **Q9 a)** Explain the various data bases required in design of an assembler and also mention their use during the different phases of assembling. (10)
 - **b)** Explain different types instructions format supported by IBM 360/370 **(5)** machine.