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Total Number of Pages : 02

B.Tech.
PCS6I102

6th Semester Regular Examination 2017-18

COMPILER DESIGN

BRANCH : CSE

Time : 3 Hours

Max Marks : 100

Q.CODE : C213

Answer Part-A which is compulsory and any four from Part-B.

The figures in the right hand margin indicate marks.

Part – A (Answer all the questions)

Q1 Answer the following questions : *multiple type or dash fill up type* : (2 x 10)

- List the subparts or phases of analysis part in a compilation process.
- The other name of compiler is _____.
- An ambiguous grammar may be in LL(1). Right/Wrong
- In parsing leaf nodes are generally leveled by _____. terminal / non-terminal / Circle
- What is Lexeme ?
- Parsing belongs to the syntax analysis phase of Compilation. Right / Wrong
- Convert the following to postfix : $a + (b \wedge k) - b$
- Suggest some example of compiler.
- A grammar 'G' which produces more than one parse tree for some sentence of language is known as _____.
- DAG stands for Directed Acyclic Graph. Right / Wrong

Q2 Answer the following questions : *Short answer type* : (2 x 10)

- What is cross compiler ? Explain Briefly.
- What is the difference between LEX and FLEX ? Explain.
- Write down the condition to check whether a pair of Production is LL(1) or not.
- Why LR parsing is attractive ? Explain.
- Define a context free grammar.
- Define the steps to calculate FOLLOW in LL(1).
- Explain the functionalities of Inter procedural Analysis.
- What is the work of inter procedural analysis ?
- What do you mean by handle pruning ?
- What is a Symbol table ? Explain.

Part – B (Answer any four questions)

- Q3**
- Explain the various phases of compilation. Describe the output for the expression $L \rightarrow 0 + V - E \wedge 2$ after each step. (10)
 - "A set of useful grammar productions always lead towards a successful parse tree" Justify the statement with a suitable example. (5)

Q4 a) Consider the following grammar. Perform a SLR parsing & draw the SLR parsing table. **(10)**

$S \rightarrow BB$

$C \rightarrow dC$

$C \rightarrow b$

b) Why loop unrolling is important ? Explain. **(5)**

Q5 a) What is Bottom up Parsing ? Show the handle of each right sentential form. **(10)**

$S \rightarrow C + E + C$

$C \rightarrow d/ad/b$

$C \rightarrow id$

b) What is the necessity of Intermediate code generation ? Explain. **(5)**

Q6 a) Discuss the structure of a symbol table. Explain how the symbol table is created for a block structured language. **(10)**

b) Test whether the grammar is LL(1) or not and construct a predictive parsing table it **(5)**

$S \rightarrow AaAb / BbBa$

$A \rightarrow \epsilon$

$B \rightarrow \epsilon$

Q7 a) Explain the goal of an error handler. Describe the various strategies for recovering from a syntax error. **(10)**

b) What is Peephole optimization ? Explain with suitable example. **(5)**

Q8 a) What do you mean by code Optimization ? Explain various code Optimization techniques with suitable example. **(10)**

b) What is DAG ? Explain with a neat diagram. **(5)**

Q9 a) Write down the difference and similarity between YACC & BISON. **(10)**

b) Write a short note on "Dead Code Elimination" **(5)**