Registration no:

Total Number of Pages: 01

c) Wait-for graph

M.TECH CSPC202

Time: 3 Hours Max marks: 70

Answer Question No.1 which is compulsory and any five from the rest.

The figures in the right hand margin indicate marks.

Q1. Answer the following Questions: a) Differentiate between a network operating system and a distributed operating system? b) Loosely coupled multiprocessor system is a multicomputer? Justify. c) Distinguish between connection-oriented and connectionless oriented communication protocol d) How do serializers solve several deficiencies of monitors? e) What is Phantom deadlock? f) Differentiate between stateful and stateless servers. g) What are common types of active attacks associated with message communication in a distributed system? h) Distinguish between replication and caching. i) What do you mean by false sharing? What is the importance of granularity of locks in combining the false sharing problem? j) Why confinement problem in computer security is unsolvable?	
Q2. a) What are the major issues in designing a distributed operating system? Discuss each one. b) Discuss important design principles that are used as a guideline for designing secure comput Systems.	[5] ter [5]
 Q3. a) What are the main similarities and differences between the RPC model and ordinary procedure call model? Discuss the main issues in developing a transparent RPC mechanism. b) Differentiate between internal synchronization and external synchronization. Explain the import of logical clocks in distributed systems. 	
Q4. Discuss various commonly used models for configuring Distributed Computing systems with the relative advantages and disadvantages.	eir [10]
Q5. a) What are the desirable features of a good distributed file system? Distinguish between mutab	le [5]
 and immutable files. Differentiate between human-oriented and system-oriented names used in distributed operations systems. Give the characteristic features of each one. 	ing [5]
Q6. a) What do you mean by instruction level parallelism? Whether it can be achieved by uniprocess	or [5]
system? Justify. b) What is a stub? How are they generated? State their functionality and purpose.	[5]
Q7. a) Discuss various communication protocols for use in Remote Procedure calls.b) What is a transaction? What are the two main factors that threaten the atomicity of transaction Describe how atomicity is ensured for a transaction in both commit and abort.	[5] ns? [5]
Q8. Write short notes on: [any two] a) Ring Algorithm b) Lamport Logical clock	[5X2=10]