| 1 D 2 1 | D 37    |  |  |  |   | г |
|---------|---------|--|--|--|---|---|
| AR 24   | Reg. No |  |  |  |   | l |
|         |         |  |  |  | ' | 1 |

## GANDHI INSTITUTE OF ENGINEERING AND TECHNOLOGY UNIVERSITY, ODISHA, GUNUPUR (GIET UNIVERSITY)



## Ph.D. (Second Semester-Summer) Examinations, May – 2025 23SPPEEC2012– VLSI Signal Processing (ECE)

Time: 3 hrs Maximum: 70 Marks

## The figures in the right hand margin indicate marks.

|      | Answer ANY FIVE Questions. $(14 \times 5 = 70 \text{ Marks})$   | Marks |
|------|---|-------|
| 1.a. | Explain the concept of numerical strength reduction in Digital Signal Processing (DSP) and describe how it improves computational efficiency. | 8     |
| b.   | Define pipelining in DSP and explain how it enhances processing speed.  | 6     |
| 2.a  | Explain how pipelined processing can be utilized in a real-time DSP system for audio processing.  | 7     |
| b.   | Explain the concept of iteration bound in a DSP system and discuss its impact on the system's performance.                                    |       |
| 3.a. | Define the concept of retiming and describe how it can be applied to optimize a Digital Signal Processing system.                             | 7     |
| b.   | Explain the concept of unfolding in DSP and provide an example where unfolding enhances performance.  | 7     |
| 4.a  | Define algorithmic strength reduction and discuss its significance in filter design and signal transformations.                               | 7     |
| b.   | Explain the concept of systolic architecture and its application in Digital Signal Processing systems.  | 7     |
| 5.a. | Define bit-level arithmetic in DSP systems and explain its impact on the performance of digital filters.                                      | 7     |
| b.   | Discuss the significance of redundant arithmetic in the design of Digital Signal Processing hardware.   | 7     |
| 6.a. | Differentiate between synchronous, wave, and asynchronous pipelining techniques in Digital Signal Processing systems.                         | 7     |
| b.   | Explain the different techniques used in designing low-power Digital Signal Processing systems.   | 7     |
| 7.a  | Compare and contrast various hardware architectures used in digital signal processing for the implementation of lattice filters.              | 8     |
| b.   | Define fast convolution and explain its importance and applications in digital signal processing.   | 6     |
| 8.a. | Define Programmable Digital Signal Processors and discuss their significance in real-time digital signal processing applications.             | 7     |
| b.   | What is a Digital Signal Processing system, and in what ways does it differ from conventional signal processing systems?                      | 7     |

---End of Paper---